

Education

University of Birmingham

MSc Computer Science 2015-2020

First year: 76.83% – 1st

Second year: 78.08% – 1st

Howard of Effingham School

2008-2015

A-Level - Maths, Further Maths, Physics

Computing - AABC

GCSE - 2A* in Maths and Graphical Design, 4As

including Computing

Skills

Languages: C, C++, Java, Python 2/3, PHP, HTML5 / JavaScript / CSS3, TypeScript, Haskell, OCaml

Libraries: GTK+, SDL, OpenGL, Django

Tools: Git, Bash, Apache, MySQL, Unity, AWS, Pip, virtualenv, Linux, Windows

Projects


FlappyClone


I was interested in JavaScript, so I created a game that mimicked Flappy Bird over the course of a week. The game has a global leaderboard accessed using PHP, and backed by a MySQL database. The site is hosted on an AWS server.


Portal


As an experiment with OpenGL and GLFW, I created a 3D demo application that displays a scene with portals that can be looked through.


Full details of all my projects are available at trolleyman.org

109 Poole Crescent 
Birmingham
B17 0PE

1 Overbrook 
West Horsley
Surrey
KT24 6BH

github.com/trolleyman 

trolleyman.org 

+44 7713 515181 

callumgtolley@gmail.com 

Callum Grant Tolley

As an aspiring third year computer science student currently at the University of Birmingham, I am searching for an industrial placement in the computing industry. I am an enthusiastic programmer, and I am competent in C, C++, Python, JavaScript, PHP and Java. I have experience working in a professional environment, most recently as a software developer collaborating with the Lapworth Museum and Millennium Point, developing bespoke applications to meet their commercial needs.

In my spare time I am a dinghy instructor sailing at my local club, coaching young people in the fundamentals of sailing, such as sailing a course and tying knots.

Experience

University of Birmingham IT Innovation Centre

Contract Software Developer

Summer 2017

I developed a game for the Lapworth Museum for use as an educational game, and a promotional tool. The game was developed to engage young people in the museum exhibits.

Tech used: HTML5, CSS, TypeScript

Millennium Point

Contract Software Developer

Summer 2017

I co-created LINC (<http://lincgraph.co>), a 3D visual networking tool, for Millennium Point's CONNECT space launch.

Tech used: HTML5, CSS, JavaScript, Three.js

The Talbot Inn

Waiter

Summer 2016

I worked in a high-pressure environment serving customers. Proven ability to interact professionally with customers.

Papercourt Sailing Club

Sailing Coach

2013-2015

Responsible for organising fun and engaging sessions for young sailors. Achieved Powerboat Level 2 Certificate, RYA Dinghy Instructor and First Aid certificate.

Squires Garden Centre

Sales Associate

2014-2015

Worked in a team to provide excellent customer service in a busy garden centre. Trained in customer relations and service.

Interests

I am a member of Explorer Scouts and have been involved in organising many expeditions, the largest one so far to Austria with 60 people. I am also a regular participant at hackathons, the most recent being HackTheMidlands, in September of this year. Last year I received the first place prize for my team's hack, BR.